

## Make Ten Fish

Goal: To learn number combinations of 10.

Materials:

- Four sets of number cards 1 - 9, or
- Deck of playing cards with the tens and face cards removed.

Description:

The activity is played the same as "Go Fish." Deal five cards to each player. Place the remaining cards in a stack in the center between the players. The player going first picks one of the numbers on his/her cards. He/she asks another player for a card that when added to this card would equal 10. For example, the child has a four.

He/she asks another player, "Do you have a six?" If the player does not have the requested card he/she says, "Go Fish!" The player seeking the card takes the top card from the stack in the center. If he/she makes a match he/she goes again. Otherwise it is the next player's turn. The game continues until one player has no more cards. Players see how many pairs they have.